

1 Preliminaries

A **signal** or **data point** will always be a vector $\vec{x} \in \mathbb{R}^D$, where D is usually **large**!

2 Overview

In this lecture we introduce the technique of **Compressive Sensing**, and motivate it by means of concrete examples.

We will focus on two problems:

1. Given a huge set of data points $X = \{\vec{x}_1, \dots, \vec{x}_N\} \subseteq \mathbb{R}^D$, where N and D are very large, how can we accurately and efficiently **summarize** X ?

By summarizing we generally mean approximating by some fit model. In simple cases, this could be regression, interpolation by a smooth function, or a manifold model. This problem is very related to data compression.

2. Given a **manifold model** - possibly some model from (1) we learned from a training set - how can we efficiently and accurately project a given vector $\vec{x} \in \mathbb{R}^D$ onto the model, using “reduced information”?

Here’s an example for the second problem.

Example 1. Suppose we can gather only a small number, m , of inner products of $\vec{x} \in \mathbb{R}^D$, where $m \ll D$. That is, for fixed measurement vectors $\vec{a}_1, \dots, \vec{a}_m \in \mathbb{R}^D$, we get to see only

$$\langle \vec{a}_1, \vec{x} \rangle, \dots, \langle \vec{a}_m, \vec{x} \rangle.$$

How well can we possibly approximate \vec{x} given that it sits on a given manifold model? In other words, given the information $\{\langle \vec{a}_i, \vec{x} \rangle\}_{i=1}^m$, find a point on the manifold model which best approximates \vec{x} .

This is a slight generalization of compressive sensing!

3 Manifold Models: from Simple to more Complex

3.1 Affine linear subspace of \mathbb{R}^D of dimension d

The goal is to find an affine linear subspace $\vec{a} + S$, given a set of data points X , then use it find a representation of a new point not in X . In more details,

1. Find S , the “**best fit**” d -dimensional subspace, S , for $X = \frac{1}{N} \sum_{j=1}^N \vec{x}_j$, then let

$$\vec{a} = \Pi_{S^\perp} \left(\frac{1}{N} \sum_{j=1}^N \vec{x}_j \right),$$

where Π_K is the operator that projects onto the subset K . (Here $\vec{a} \in \mathbb{R}^D \cap S^\perp$ is a shift.)

2. **Projection** problem: given $\vec{y} \in \mathbb{R}^D$, not in X , we project it onto $\vec{a} + S$ by

$$\Pi_S (\vec{y} - \vec{a}) + \vec{a}.$$

3.2 Smooth d -dimensional submanifold of \mathbb{R}^D

Again, this is a two-step process: **manifold learning**, and finding an efficient way to project a vector \vec{x} onto the manifold.

3.3 Sparsity

Denote $[D] := \{1, 2, \dots, D\}$. For a given set $S \subseteq [D]$, with cardinality $|S| = d$, let

$$A_S = \text{Span} \{ \vec{e}_j | j \in S \},$$

where \vec{e}_j is a **canonical** basis vector. Thus a vector in the subspace A_S has at most d nonzero entries, indexed by S . Now let

$$\mathcal{M} = \bigcup_{\substack{S \subseteq [D] \\ |S|=d}} A_S \subseteq \mathbb{R}^D$$

The set \mathcal{M} , which contains $\binom{D}{d}$ d -dimensional subspaces, is the set of all possible vectors with at most d nonzero entries.

The compressive sensing problem is to determine how to project \vec{x} onto the manifold \mathcal{M} , given a few inner products. This naively **exponentially** hard problem can be remarkably be solved in only **polynomial** time.

Example 2. *Sparse Interpolation of a periodic function*

Suppose

$$f(x) = \sum_{w \in S} C_w \cdot e^{iwx}$$

for some subset $S \subseteq [D]$ and large D , where $|S| = d \ll D$. The small number d could correspond to the number of transmitters. Here $C_w \in \mathbb{C}$.

*How many **samples**, or **function evaluations** $f(x_1), \dots, f(x_m)$ do we need to learn f ? Surely, we would like to use as few samples as possible. It turns out we can use **radically fewer** samples than D , and still learn f .*

It is clear that we learn f if and only if we learn all C_w 's, and $S \subseteq [D]$. Every function evaluation $f(x_j)$ is a linear combination of the constants C_w . Say

$$f(x_j) = \langle \vec{C}, \vec{F}_{x_j} \rangle$$

where $\vec{C} \in \mathbb{C}^D$ has d nonzero entries equal to the C'_w s, in positions indexed by $S \subseteq D$, and \vec{F}_{x_j} is the x_j^{th} column of an **inverse Fourier transform** matrix.

We get linear samples of $\vec{C} \in \mathbb{C}^D$ (by sampling), and we know that $\vec{C} \in \mathcal{M}$. The compressive sensing problem, in this **noiseless** setting, is to project \vec{C} onto \mathcal{M} .

We will learn a **lower bound** on the number of samples needed to learn f . Moreover, we will learn how to deal with **noise**; that is, when

$$f(x) = \sum_{w \in S} C_w \cdot e^{iwx} + g(x),$$

where $g(x)$ is small in comparison to $f(x)$.

Example 3. Sales Model (Heavy Hitters)

Imagine we collect **global** sales information from all Walmart stores, and get updates such as

(-2 bubble gums, -1 sodas, ...)

when two bubble gums and one soda bottle are sold, and other updates such as

(+2000 bubble gums, ...)

when a new shipment is received from a supplier to one of our many warehouses.

Let D be the number of all products sold in any store, anywhere. D is obviously **large**. Let $\vec{x} \in \mathbb{Z}_+^D$ represent the sum of all updates, sent to corporate headquarters, on a minute-by-minute basis.

Goal: In the first five seconds of each minute, we would like to identify the **top one hundred** selling items, and then raise their price by 1 cent. It is clear that we need to identify these one hundred items **very fast!**

In other words, we need to project \vec{x} onto \mathcal{M} quickly. In general, it is too slow, if D is large enough, to update all of \vec{x} and then use it to project onto \mathcal{M} in a trivial way (for physical reasons, such as slowly spinning hard disks, etc., etc...).

To overcome this problem, we design a **linear** map $M \in \mathbb{R}^{m \times D}$, where $d < m \ll D$, and only store $M\vec{x} \in \mathbb{R}^m$. Then,

$$M(\vec{x} + \text{update}) = M\vec{x} + M(\text{update}) \in \mathbb{R}^m.$$

We can use $M\vec{x}$ (as inner products) to project onto \mathcal{M} . For efficiency, we design M so that $M(\text{update})$ is computed fast, and so that $M\vec{x}$ supports super fast projections onto \mathcal{M} , our manifold of all 100 sparse vectors.