

Contents

1	Overview	1
2	Linear Programming (LP)	1
2.1	Standard Form	1
2.2	Examples	2
2.3	Homework Problems	2
2.4	Relation to Semi-definite Programming (SDP)	3
3	Casting Problems as SDPs	3
3.1	Examples	3
3.2	Schur Complements	4

1 Overview

In the last lecture, we discussed Singular Value Decomposition and its perturbation bounds, and introduced Semi-definite Programming and Convexity. In this lecture, discuss Linear Programming as a special case of Semi-definite Programming, and show examples of how to reduce other problems through algebraic manipulations into linear or semi-definite programs.

2 Linear Programming (LP)

2.1 Standard Form

Minimize $\mathbf{c}^T \mathbf{x}$ subject to $\mathbf{Ax} - \mathbf{b} \geq \mathbf{0}$.

Given constants are $\mathbf{c} \in \mathbb{R}^m$, $\mathbf{b} \in \mathbb{R}^N$, and $\mathbf{A} \in \mathbb{R}^{N \times m}$. The minimization variables are $\mathbf{x} \in \mathbb{R}^m$.

2.2 Examples

Example 1. We can re-express equality constraints in LP standard form.

$$\begin{aligned}\mathbf{Ax} &= \mathbf{b} \\ \Rightarrow \mathbf{Ax} &\geq \mathbf{b} \ \& \ \mathbf{Ax} \leq \mathbf{b} \\ \Rightarrow \mathbf{Ax} &\geq \mathbf{b} \ \& \ -\mathbf{Ax} \geq -\mathbf{b} \\ \Rightarrow \begin{pmatrix} \mathbf{A} \\ -\mathbf{A} \end{pmatrix} \mathbf{x} &\geq \begin{pmatrix} \mathbf{b} \\ -\mathbf{b} \end{pmatrix}\end{aligned}$$

Equality constraints are OK for LP.

Example 2. Compressive Sensing Recovery, aka Basis Pursuit (BP). (See Ch.3 of [FR13].)

Minimize $\|\mathbf{z}\|_1$ such that $\mathbf{Az} = \mathbf{y}$ ($= \mathbf{Ax}$, where \mathbf{x} is the signal to be recovered), where $\mathbf{A} \in \mathbb{R}^{m \times N}$ and $m \ll N$.

This problem can be solved as a LP by first introducing two new vectors to replace $\mathbf{z} \in \mathbb{R}^N$ as variables. Let $\mathbf{z}_+, \mathbf{z}_- \in \mathbb{R}^N$ with constraints $\mathbf{z}_+ \geq \mathbf{0}, \mathbf{z}_- \geq \mathbf{0}$ (i.e. with only non-negative entries – we want to think of these as $\mathbf{z} = \mathbf{z}_+ - \mathbf{z}_-$).

Then, we re-express the constraint as $\mathbf{A}(\mathbf{z}_+ - \mathbf{z}_-) = \mathbf{y}$, i.e.

$$(\mathbf{A} | -\mathbf{A}) \begin{pmatrix} \mathbf{z}_+ \\ \mathbf{z}_- \end{pmatrix} = \mathbf{y}$$

The LP problem statement is then:

Minimize $\langle (1, \dots, 1), (\mathbf{z}_+ | \mathbf{z}_-) \rangle$ subject to

$$\begin{aligned}(\mathbf{A} | -\mathbf{A}) \begin{pmatrix} \mathbf{z}_+ \\ \mathbf{z}_- \end{pmatrix} &= \mathbf{y} \\ \mathbf{z}_+ &\geq \mathbf{0}, \mathbf{z}_- \geq \mathbf{0}\end{aligned}$$

2.3 Homework Problems

Problem 5 In reference to Example 2, suppose that \mathbf{z}^* has minimal $\|\mathbf{z}\|_1$ such that $\mathbf{Az} = \mathbf{y}$ (BP). Let \mathbf{z}^*_+ and \mathbf{z}^*_- be the solution to the LP. Show that

$$\begin{aligned}(z^*_+)_j > 0 &\Rightarrow (z^*_-)_j = 0 \\ (z^*_-)_j > 0 &\Rightarrow (z^*_+)_j = 0\end{aligned}$$

And deduce that

$$\|\mathbf{z}^*\|_1 = \|\mathbf{z}^*_+ - \mathbf{z}^*_- \|_1$$

i.e. both BP and LP solutions have the same l_1 -norm.

2.4 Relation to Semi-definite Programming (SDP)

Every LP is also a SDP, since the linear coordinate-wise inequality $\mathbf{Ax} + \mathbf{b} \geq \mathbf{0}$ can be expressed as

$$\begin{aligned} \mathbf{Ax} + \mathbf{b} &= (\mathbf{a}_1 | \mathbf{a}_2 | \dots | \mathbf{a}_N) \mathbf{x} + \mathbf{b} \\ &= \mathbf{b} + \sum_{j=1}^N x_j \mathbf{a}_j \\ &= \begin{pmatrix} b_1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & b_N \end{pmatrix} + \sum_{j=1}^N x_j \begin{pmatrix} (a_j)_1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & (a_j)_N \end{pmatrix} \\ &= \mathbf{F}(\mathbf{x}) \geq \mathbf{0} \end{aligned}$$

- SDPs are a **superset** of CS recovery algorithms, at least as far as BP goes.
- Casting problems as SDPs, or approximating solutions using SDPs, often involves re-expressing problem constraints using positive semi-definite matrices.

3 Casting Problems as SDPs

3.1 Examples

Example 3. Having two constraints $\mathbf{G}(\mathbf{x}) \geq \mathbf{0}$ and $\mathbf{F}(\mathbf{x}) \geq \mathbf{0}$ can be re-expressed as

$$\begin{bmatrix} \mathbf{F}(\mathbf{x}) & \mathbf{0} \\ \mathbf{0} & \mathbf{G}(\mathbf{x}) \end{bmatrix} \geq \mathbf{0}$$

Example 4. Minimize the operator norm (i.e. the largest singular value) of a matrix $\mathbf{A}(\mathbf{x}) = \sum_{j=1}^K x_j \mathbf{A}_j$ over all $\mathbf{x} \in \mathbb{R}^K$, where $\mathbf{A}_j \in \mathbb{R}^{p \times q}$.

We can cast this operator norm problem as a SDP. Introduce $t \in \mathbb{R}^+$ as an extra variable, so we now have $K + 1$ variables (t, \mathbf{x}) . Then solve:

Minimize t subject to

$$\begin{bmatrix} t\mathbf{I} & \mathbf{A}(\mathbf{x}) \\ \mathbf{A}(\mathbf{x})^\top & t\mathbf{I} \end{bmatrix} \geq \mathbf{0}$$

which is equivalent to

$$\mathbf{F}(\mathbf{x}) = \begin{bmatrix} t\mathbf{I} & \mathbf{0} \\ \mathbf{0} & t\mathbf{I} \end{bmatrix} + \sum_{j=1}^K x_j \begin{bmatrix} \mathbf{0} & \mathbf{A}_j \\ \mathbf{A}_j^\top & \mathbf{0} \end{bmatrix} \geq \mathbf{0}$$

Lemma 1. The minimal t is the minimal largest singular value, σ_1 , of $\mathbf{A}(\mathbf{x})$ over all $\mathbf{x} \in \mathbb{R}^K$.

Proof: Fix $\mathbf{x} \in \mathbb{R}^K$ and let $\mathbf{A}(\mathbf{x}) = \mathbf{A} \in \mathbb{R}^{p \times q}$. Then the constraint

$$\begin{bmatrix} t\mathbf{I} & \mathbf{A}(\mathbf{x}) \\ \mathbf{A}(\mathbf{x})^\top & t\mathbf{I} \end{bmatrix} \geq \mathbf{0}$$

is the same as

$$\begin{aligned}
& \begin{bmatrix} \mathbf{z}_1^T & \mathbf{z}_2^T \end{bmatrix} \begin{bmatrix} t\mathbf{I} & \mathbf{A} \\ \mathbf{A}^T & t\mathbf{I} \end{bmatrix} \begin{bmatrix} \mathbf{z}_1^T \\ \mathbf{z}_2^T \end{bmatrix} \geq 0 \\
& \qquad \qquad \qquad \forall \mathbf{z}_1 \in \mathbb{R}^p \ \&\forall \mathbf{z}_2 \in \mathbb{R}^q \\
& \qquad \qquad \qquad \Downarrow \\
& \begin{bmatrix} \mathbf{z}_1^T & \mathbf{z}_2^T \end{bmatrix} \begin{bmatrix} t\mathbf{z}_1 + \mathbf{A}\mathbf{z}_2 \\ \mathbf{A}^T\mathbf{z}_1 + t\mathbf{z}_2 \end{bmatrix} \geq 0 \\
& \qquad \qquad \qquad \forall \mathbf{z}_1 \in \mathbb{R}^p \ \&\forall \mathbf{z}_2 \in \mathbb{R}^q \\
& \qquad \qquad \qquad \Downarrow \\
& t\|\mathbf{z}_1\|_2^2 + \mathbf{z}_1^T\mathbf{A}\mathbf{z}_2 + \mathbf{z}_2^T\mathbf{A}^T\mathbf{z}_1 + t\|\mathbf{z}_2\|_2^2 \geq 0 \\
& \qquad \qquad \qquad \forall \mathbf{z}_1 \in \mathbb{R}^p \ \&\forall \mathbf{z}_2 \in \mathbb{R}^q
\end{aligned}$$

This last expression is minimized when we choose \mathbf{z}_1 & \mathbf{z}_2 from the SVD of \mathbf{A} such that

$$\mathbf{z}_2 = \mathbf{v}_1 \quad \& \mathbf{z}_1 = -\mathbf{u}_1$$

where $\mathbf{v}_1 \in \mathbb{R}^q$ is the first column of $\mathbf{V} \in \mathbb{R}^{q \times q}$, $\mathbf{u}_1 \in \mathbb{R}^p$ is the first column of $\mathbf{U} \in \mathbb{R}^{p \times p}$, and $\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$ is the SVD of \mathbf{A} . The expression then becomes

$$2t - 2\sigma_1 \geq 0$$

which further reduces to $t = \sigma_1$ when minimizing t . □

3.2 Schur Complements

Suppose $\mathbf{M} \in \mathbb{S}^N$ has the block form

$$\mathbf{M} = \begin{bmatrix} \mathbf{A} & \mathbf{B} \\ \mathbf{B}^T & \mathbf{C} \end{bmatrix}$$

Then, the following properties must hold

- i) $\mathbf{M} > 0$ iff $(\mathbf{C} > 0 \text{ and } \mathbf{A} - \mathbf{B}\mathbf{C}^{-1}\mathbf{B}^T > 0)$.
- ii) $\mathbf{C} > 0 \Rightarrow (\mathbf{M} \geq 0 \text{ iff } \mathbf{A} - \mathbf{B}\mathbf{C}^{-1}\mathbf{B}^T \geq 0)$.
- iii) $\mathbf{A} > 0 \Rightarrow (\mathbf{M} \geq 0 \text{ iff } \mathbf{C} - \mathbf{B}^T\mathbf{A}^{-1}\mathbf{B} \geq 0)$.
- iv) $\mathbf{M} > 0$ iff $(\mathbf{A} > 0 \text{ and } \mathbf{C} - \mathbf{B}^T\mathbf{A}^{-1}\mathbf{B} > 0)$.

References

- [FR13] Simon Foucart and Holger Rauhut. *A Mathematical Introduction to Compressive Sensing*. Birkhäuser Basel, 2013.