

## Lecture 29 — 15 April, 2014

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## 1 Overview

In this lecture, we present the algorithm for fast support identification. We want to design measurements that allow us to quickly find an  $S \subset [N]$  such that  $S_0(k) \subset S$  for  $\vec{x} \in \mathbb{C}^N$ .

## 2 Notational review

Let  $A \in \{0, 1\}^{m \times N}$  and  $B_N$  be the  $N^{\text{th}}$  bit testing matrix. Let  $\{\vec{b}_0, \vec{b}_1, \dots, \vec{b}_{\lceil \log_2 N \rceil}\} \in \{0, 1\}^N$  be the rows of  $B_N$ . Given  $(A \otimes B_N)\vec{x}$  we also get  $(A \otimes \vec{b}_i)\vec{x} \in \mathbb{C}^m$ ,  $\forall i = 0 \dots \lceil \log_2 N \rceil$ . This means that we get  $A\vec{x}$  as well as  $(A(K, n) \otimes \vec{b}_i)\vec{x}$ ,  $\forall n \in [N]$  and  $\forall i = 0 \dots \lceil \log_2 N \rceil$ .

Note that  $(A(K, n) \otimes \vec{b}_i) \in \{0, 1\}^{K \times N}$  is exactly the matrix  $A(K, n)$  with its  $l^{\text{th}}$ -column set to zero-vector if and only if  $l \in [N]$  has a zero in its  $i^{\text{th}}$  bit when written in binary.

**Example 1.**

$$\begin{pmatrix} 1 & 1 & 1 & 1 \\ 2 & 2 & 2 & 2 \end{pmatrix} \otimes \begin{pmatrix} 1 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 1 & 0 \\ 2 & 0 & 2 & 0 \end{pmatrix}$$

Let  $n \in [N]$  and assume that matrix  $A$  is  $(K, \alpha)$ -coherent with  $K > \frac{4\tilde{k}\alpha}{\varepsilon}$ , where  $\varepsilon \in (0, 1)$  for sparsity  $\tilde{k}$ . Theorem 1 (Lecture 27) tells us that more than  $1/2$  of the  $j \in [K]$  satisfy  $(A(K, n)\vec{x})_j \in B(x_n, \delta)$ , where

$$\delta := \frac{\varepsilon}{\tilde{k}} \left\| \vec{x} - \vec{x}_{S_0\left(\frac{\tilde{k}}{\varepsilon}\right)} \right\|_1 \quad \tilde{k} \in [N], \forall \varepsilon \in (0, 1) \quad (1)$$

**Definition 1.** Given  $\vec{x} \in \mathbb{C}^N$ , let  $|\vec{x}| \in \mathbb{R}^N$  be such that  $|\vec{x}|_j := |\vec{x}_j|$ ,  $\forall j \in [N]$ .

Note that  $\delta$  is the same for both  $\vec{x}$  and  $|\vec{x}|$ .

Now let's let  $\vec{a}'_j \in \{0, 1\}^N$  be the  $j^{\text{th}}$  row of  $A(K, n)$  and suppose that

- (i)  $\langle \vec{a}'_j, |\vec{x}| \rangle \in B(|x_n|, \delta)$ , and
- (ii)  $|x_n| > \delta$ .

From Theorem 1 (Lecture 27) we know that more than  $1/2$  of the rows,  $\vec{a}'_j$ , of  $A(K, n)$  will satisfy (i). Supposing that  $|x_n| > \delta$  and that the  $i^{\text{th}}$  bit of  $n$  in binary is 1:

$$\begin{aligned}
\left| \langle \vec{a}'_j \otimes \vec{b}_i, \vec{x} \rangle \right| &\geq |x_n| - \sum_{\substack{l \in \text{supp}(\vec{a}'_j) \text{ s.t. } l \neq n; \\ i^{\text{th}} \text{ bit of } l=1}} |x_l| \\
&\geq \delta - \sum_{\substack{l \in \text{supp}(\vec{a}'_j) \text{ s.t. } l \neq n; \\ i^{\text{th}} \text{ bit of } l=1}} |x_l| \\
&\geq \sum_{\substack{l \in \text{supp}(\vec{a}'_j) \text{ s.t. } l \neq n; \\ i^{\text{th}} \text{ bit of } l=0}} |x_l| \\
&\geq \left| \langle \vec{a}'_j - \vec{a}'_j \otimes \vec{b}_i, \vec{x} \rangle \right|
\end{aligned} \tag{2}$$

Essentially the same argument shows that  $\left| \langle \vec{a}'_j - \vec{a}'_j \otimes \vec{b}_i, \vec{x} \rangle \right| > \left| \langle \vec{a}'_j \otimes \vec{b}_i, \vec{x} \rangle \right|$ , whenever the  $i^{\text{th}}$  bit of  $n$  is zero. We have now shown that the algorithm below will identify all  $n \in [N]$  with  $|x_n| > \delta$  more than  $K/2$  times apace.

*Algorithm 1.*

1.  $S = \emptyset$
2. **For**  $j \in [m]$
3.     **For**  $i = 0 \dots \lceil \log_2 N \rceil - 1$
4.         **If**  $\left| \langle \vec{a}'_j \otimes \vec{b}_i, \vec{x} \rangle \right| > \left| \langle \vec{a}'_j - \vec{a}'_j \otimes \vec{b}_i, \vec{x} \rangle \right|$   
Set  $n_i = 1$
5.         **Else**  
Set  $n_i = 0$
6.     **End For**
7.     Set  $n = \sum_{i=0}^{\lceil \log_2 N \rceil - 1} n_i \cdot 2^i$  (translate from binary to decimal);
8.      $S = S \cup \{n\}$
9. **End For**

It takes  $O(m \log N)$  operations to go through steps 1 to 9. Also, we know that, e.g.,  $m = K^2$  is possible (from Lecture 26). Therefore, the total runtime of Algorithm 1 is generally sublinear in  $N$ . For example,

$$m = O\left(\frac{\tilde{k}^2 \log^3 N}{\varepsilon^2}\right) \ll N \tag{3}$$

works.

Measurements  $m$  can be randomized/reduced to get the total runtime of  $O\left(\tilde{k} \log\left(\frac{N}{1-p}\right) \log \tilde{k}\right)$ , which has the same accuracy as the deterministic variant with probability at least  $p$ .

It is true that  $|S| \leq m$ , but we also know that every  $n \in [N]$  such that  $|x_n| > \delta$  is recovered at least  $K/2$  times. Therefore,  $|S| = O(K)$ , and we expect  $S \supset S_0\left(\frac{2\tilde{k}}{\varepsilon}\right)$ , which follows from the Lemma below.

**Lemma 1.** *Suppose that  $|x_n| > \delta$ . Then,  $n \in S_0\left(\frac{2\tilde{k}}{\varepsilon}\right)$ . As a result, Algorithm 1 finds all  $n \in S_0\left(\frac{2\tilde{k}}{\varepsilon}\right)$  with  $|x_n| > \delta$ .*

Note that  $n \in S_0\left(\frac{2\tilde{k}}{\varepsilon}\right)$  with  $|x_n| \leq \delta$  are “OK to miss”.

Next time we will use results from Lectures 28 and 29 to help construct Sparse Fast Fourier Transforms (SFFT).