

12.4 Cross Products

Suppose that \mathbf{A} and \mathbf{B} are non-zero and non-parallel vectors in \mathbb{R}^3 . Then the vectors determine a plane. Let θ be the angle from \mathbf{A} to \mathbf{B} . Let \mathbf{n} be a unit vector whose direction is orthogonal to the plane determined by \mathbf{A} and \mathbf{B} according to the **right-hand** rule. We define a new vector, $\mathbf{A} \times \mathbf{B}$ (\mathbf{A} cross \mathbf{B}) to be a vector in the direction of \mathbf{n} and whose magnitude is given by

$$(1) \quad \mathbf{A} \times \mathbf{B} = (\|\mathbf{A}\| \|\mathbf{B}\| \sin \theta) \mathbf{n}$$

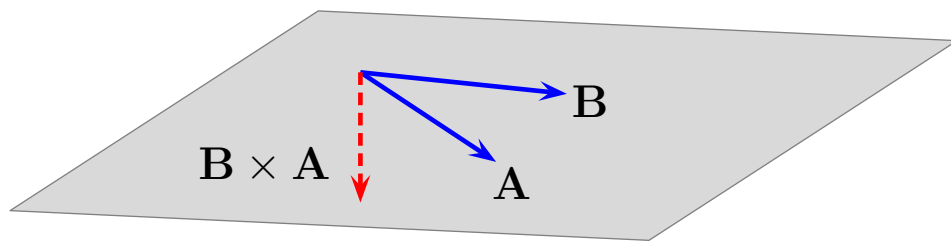
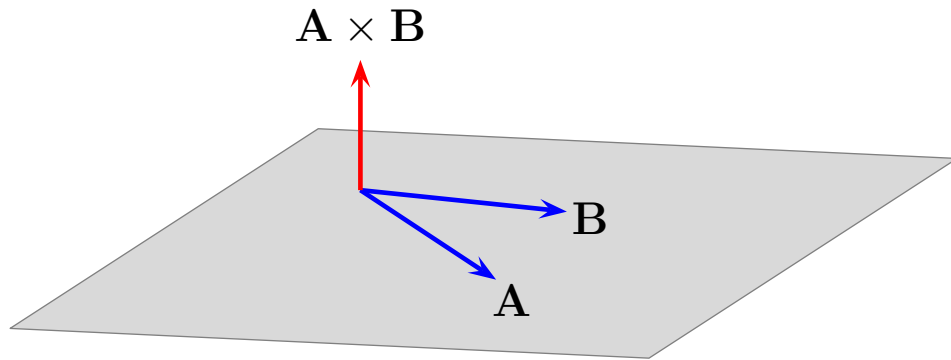
Notice that we have the following equivalence.

$$(2) \quad \text{Nonzero vectors } \mathbf{A} \text{ and } \mathbf{B} \text{ are parallel} \iff \mathbf{A} \times \mathbf{B} = \mathbf{0}$$

and that

$$(3) \quad \mathbf{B} \times \mathbf{A} = -(\mathbf{A} \times \mathbf{B})$$

(See the sketch below.)



Example 1. Cross products with the standard unit vectors.

$$(4) \quad \mathbf{i} \times \mathbf{j} = \mathbf{k}$$

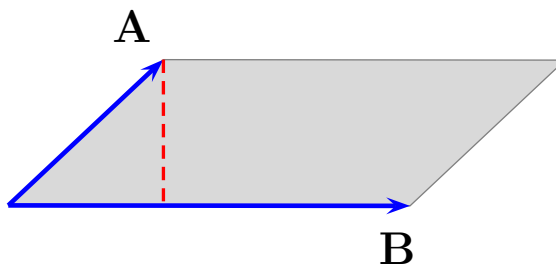
$$(5) \quad \mathbf{j} \times \mathbf{k} = \mathbf{i}$$

$$(6) \quad \mathbf{k} \times \mathbf{i} = \mathbf{j}$$

Since \mathbf{n} is a unit vector, the magnitude of $\mathbf{A} \times \mathbf{B}$ is

$$\begin{aligned} \|\mathbf{A} \times \mathbf{B}\| &= \|\mathbf{A}\| \|\mathbf{B}\| |\sin \theta| \|\mathbf{n}\| \\ &= \|\mathbf{A}\| \|\mathbf{B}\| \sin \theta \quad (\text{since } \sin \theta \geq 0) \end{aligned}$$

which is the area of the parallelogram in the sketch below.



Algebraic Properties of the Cross Product

Let \mathbf{A} , \mathbf{B} , and \mathbf{C} be vectors and x , y be scalars. Then

Scalar Distributive Law

$$(x\mathbf{A}) \times (y\mathbf{B}) = (xy)(\mathbf{A} \times \mathbf{B})$$

Vector Distributive Laws

$$\mathbf{A} \times (\mathbf{B} + \mathbf{C}) = (\mathbf{A} \times \mathbf{B}) + (\mathbf{A} \times \mathbf{C})$$

$$(\mathbf{B} + \mathbf{C}) \times \mathbf{A} = (\mathbf{B} \times \mathbf{A}) + (\mathbf{C} \times \mathbf{A})$$

Miscellaneous Laws

$$\mathbf{A} \times \mathbf{B} = -(\mathbf{B} \times \mathbf{A})$$

$$\mathbf{0} \times \mathbf{A} = \mathbf{0}$$

Remark. It is worth noting that the cross product is NOT associative. That is,

$$(\mathbf{A} \times \mathbf{B}) \times \mathbf{C} \neq \mathbf{A} \times (\mathbf{B} \times \mathbf{C})$$

Is the dot product associative?

Determinant Formula for Cross Products

There is a nice way to compute the cross product based on equation 3, example 1 and the distributive laws described above.

Recall that the *determinant* of a 2×2 matrix is given by the following formula.

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

Now let $\mathbf{A} = a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k}$ and $\mathbf{B} = b_1 \mathbf{i} + b_2 \mathbf{j} + b_3 \mathbf{k}$. Then

$$\begin{aligned} \mathbf{A} \times \mathbf{B} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \\ &= \mathbf{i} \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} - \mathbf{j} \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} + \mathbf{k} \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \\ &= (a_2 b_3 - a_3 b_2) \mathbf{i} - (a_1 b_3 - a_3 b_1) \mathbf{j} + (a_1 b_2 - a_2 b_1) \mathbf{k} \end{aligned}$$

Example 2. Computing a Vector Cross Product

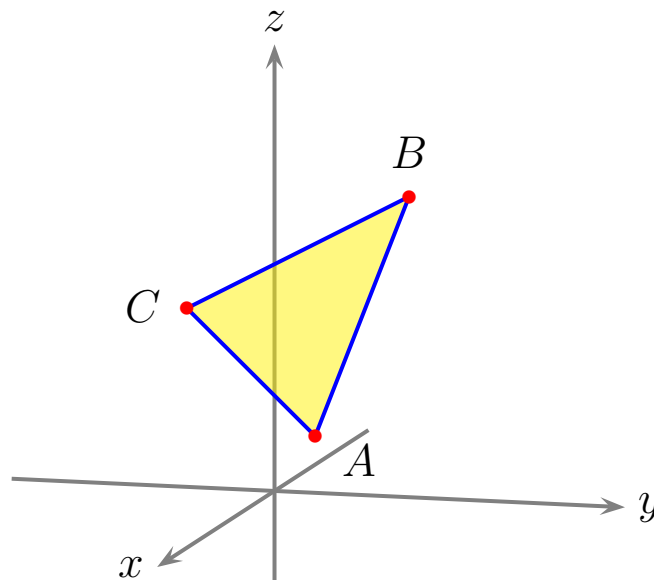
Let $\mathbf{A} = \mathbf{i} + 3\mathbf{j} - 2\mathbf{k}$ and $\mathbf{B} = 3\mathbf{i} + 2\mathbf{k}$.

Find $\mathbf{A} \times \mathbf{B}$.

$$\begin{aligned}\mathbf{A} \times \mathbf{B} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 3 & -2 \\ 3 & 0 & 2 \end{vmatrix} \\ &= \mathbf{i} \begin{vmatrix} 3 & -2 \\ 0 & 2 \end{vmatrix} - \mathbf{j} \begin{vmatrix} 1 & -2 \\ 3 & 2 \end{vmatrix} + \mathbf{k} \begin{vmatrix} 1 & 3 \\ 3 & 0 \end{vmatrix} \\ &= (6 - 0)\mathbf{i} - (2 - (-6))\mathbf{j} + (0 - 9)\mathbf{k} \\ &= 6\mathbf{i} - 8\mathbf{j} - 9\mathbf{k}\end{aligned}$$

Recall that three non-collinear points determine a plane. The following example illustrates how we can use cross products to find vectors that are normal (orthogonal) to this plane.

Example 3. Consider the points $A(2, 1, 1)$, $B(-2, 1, 3)$, $C(0, -1, 2)$. Find the area of $\triangle ABC$ and find a unit vector normal to the plane ABC .



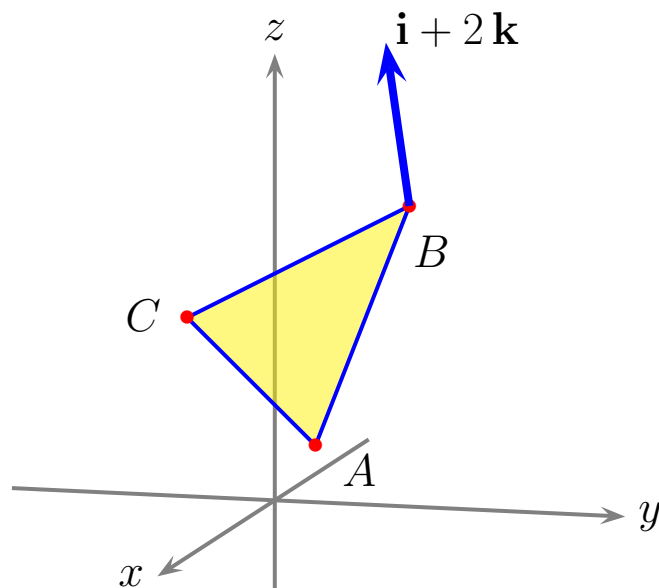
Let

$$\mathbf{u} = \overline{AB} = -4\mathbf{i} + 2\mathbf{k}$$

$$\mathbf{v} = \overline{AC} = -2\mathbf{i} - 2\mathbf{j} + \mathbf{k}$$

Then

$$\begin{aligned}\mathbf{u} \times \mathbf{v} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -4 & 0 & 2 \\ -2 & -2 & 1 \end{vmatrix} \\ &= \mathbf{i} \begin{vmatrix} 0 & 2 \\ -2 & 1 \end{vmatrix} - \mathbf{j} \begin{vmatrix} -4 & 2 \\ -2 & 1 \end{vmatrix} + \mathbf{k} \begin{vmatrix} -4 & 0 \\ -2 & -2 \end{vmatrix} \\ &= 4\mathbf{i} + 8\mathbf{k}\end{aligned}$$



It follows that $\mathbf{n} = \frac{4}{\sqrt{80}}(\mathbf{i} + 2\mathbf{k})$ is a unit vector normal to the given plane. *Can you find another?*

Explain why the area of $\triangle ABC$ is $\sqrt{80}/2$.