

## Lines and planes in space (Sect. 12.5)

### Planes in space.

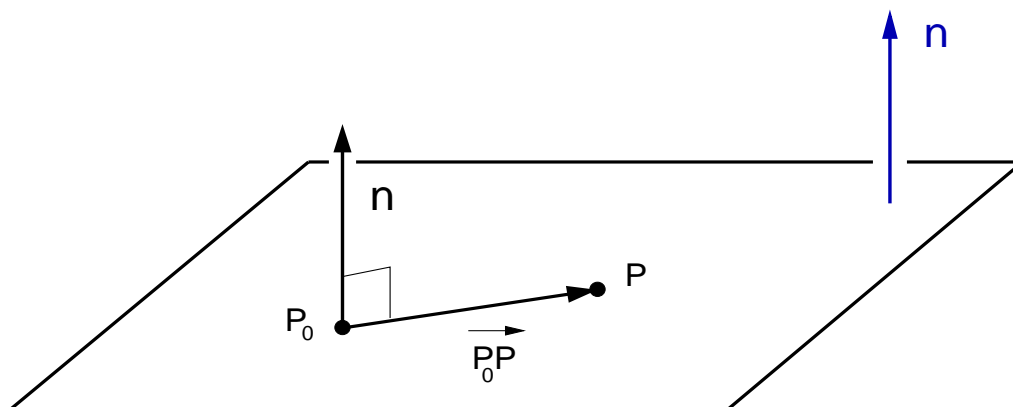
- ▶ Equations of planes in space.
  - ▶ Vector equation.
  - ▶ Components equation.
- ▶ The line of intersection of two planes.
- ▶ Parallel planes and angle between planes.
- ▶ Distance from a point to a plane.

### A point and a vector determine a plane.

#### Definition

The *plane* by a point  $P_0$  perpendicular to a non-zero vector  $\mathbf{n}$ , called the *normal vector*, is the set of points  $P$  solution of the equation

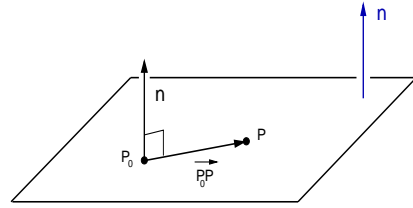
$$(\overrightarrow{P_0P}) \cdot \mathbf{n} = 0.$$



## A point and a vector determine a plane.

### Example

Does the point  $P = (1, 2, 3)$  belong to the plane containing  $P_0 = (3, 1, 2)$  and perpendicular to  $\mathbf{n} = \langle 1, 1, 1 \rangle$ ?



**Solution:** We need to know if the vector  $\overrightarrow{P_0P}$  is perpendicular to  $\mathbf{n}$ . We first compute  $\overrightarrow{P_0P}$ ,

$$\overrightarrow{P_0P} = \langle (1 - 3), (2 - 1), (3 - 2) \rangle \Rightarrow \overrightarrow{P_0P} = \langle -2, 1, 1 \rangle.$$

This vector is orthogonal to  $\mathbf{n}$ , since

$$(\overrightarrow{P_0P}) \cdot \mathbf{n} = -2 + 1 + 1 = 0.$$

We conclude that  $P$  belongs to the plane.  $\triangleleft$

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## Equation of a plane in Cartesian coordinates

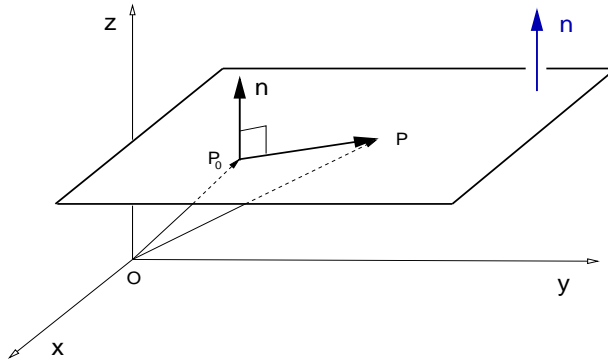
### Theorem

Given any Cartesian coordinate system, the point  $P = (x, y, z)$  belongs to the plane by  $P_0 = (x_0, y_0, z_0)$  perpendicular to  $\mathbf{n} = \langle n_x, n_y, n_z \rangle$  iff holds

$$(x - x_0)n_x + (y - y_0)n_y + (z - z_0)n_z = 0.$$

Furthermore, the equation above can be written as

$$n_x x + n_y y + n_z z = d, \quad d = n_x x_0 + n_y y_0 + n_z z_0.$$



## Equation of a plane in Cartesian coordinates

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**Proof:** In Cartesian coordinates

$$\overrightarrow{P_0P} = \langle (x - x_0), (y - y_0), (z - z_0) \rangle.$$

Therefore, the equation of the plane,  $\overrightarrow{P_0P} \perp \mathbf{n}$ , is

$$0 = (\overrightarrow{P_0P}) \cdot \mathbf{n} = (x - x_0)n_x + (y - y_0)n_y + (z - z_0)n_z. \quad \square$$

## Equation of a plane in Cartesian coordinates

### Example

Find the equation of a plane containing  $P_0 = (1, 2, 3)$  and perpendicular to  $\mathbf{n} = \langle 1, -1, 2 \rangle$ .

**Solution:** The point  $P = (x, y, z)$  belongs to the plane above iff  $(\overrightarrow{P_0P}) \cdot \mathbf{n} = 0$ , that is,

$$\langle (x - 1), (y - 2), (z - 3) \rangle \cdot \langle 1, -1, 2 \rangle = 0.$$

Computing the dot product above we get

$$(x - 1) - (y - 2) + 2(z - 3) = 0.$$

The equation of the plane can be also written as

$$x - y + 2z = 5.$$

◁

## Equation of a plane in Cartesian coordinates

### Example

Find a point  $P_0$  and the perpendicular vector  $\mathbf{n}$  to the plane  $2x + 4y - z = 3$ .

**Solution:** The equation of a plane is  $n_x x + n_y y + n_z z = d$ .

The components of the normal vector  $\mathbf{n}$  are the coefficients that multiply the variables  $x$ ,  $y$  and  $z$ . Hence,

$$\mathbf{n} = \langle 2, 4, -1 \rangle.$$

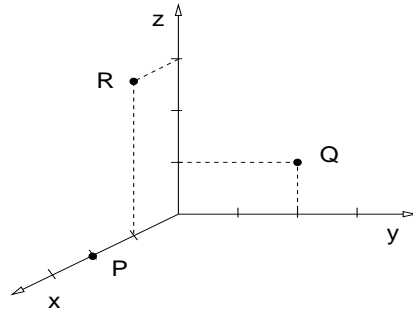
A point  $P_0$  on the plane is simple to find. Just look for the intersection of the plane with one of the coordinate axis.

For example: set  $y = 0$ ,  $z = 0$  and find  $x$  from the equation of the plane:  $2x = 3$ , that is  $x = 3/2$ . Therefore,  $P_0 = (3/2, 0, 0)$ . ◁

## Equation of a plane in Cartesian coordinates

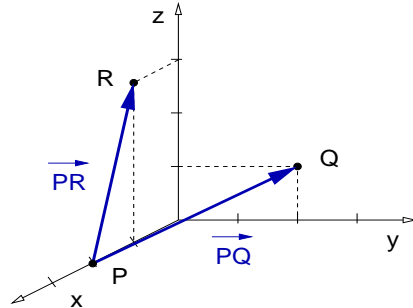
### Example

Find the equation of the plane containing the points  $P = (2, 0, 0)$ ,  $Q = (0, 2, 1)$ ,  $R = (1, 0, 3)$ .



### Solution:

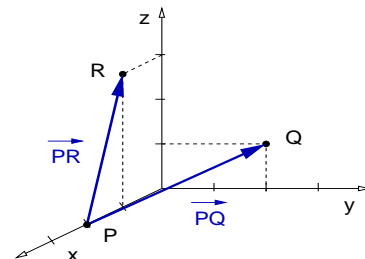
Find two tangent vectors to the plane, for example,  $\vec{PQ} = \langle -2, 2, 1 \rangle$  and  $\vec{PR} = \langle -1, 0, 3 \rangle$ .



## Equation of a plane in Cartesian coordinates

### Solution:

Find two tangent vectors to the plane, for example,  $\vec{PQ} = \langle -2, 2, 1 \rangle$  and  $\vec{PR} = \langle -1, 0, 3 \rangle$ .



Find a vector  $\mathbf{n}$  perpendicular to both  $\vec{PQ}$  and  $\vec{PR}$ .

One way is using the cross product:  $\mathbf{n} = \vec{PQ} \times \vec{PR}$ . That is,

$$\mathbf{n} = \vec{PQ} \times \vec{PR} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -2 & 2 & 1 \\ -1 & 0 & 3 \end{vmatrix} = (6 - 0)\mathbf{i} - (-6 + 1)\mathbf{j} + (0 + 2)\mathbf{k}.$$

The result is:  $\mathbf{n} = \langle 6, 5, 2 \rangle$ . Choose any point on the plane, say  $P = (2, 0, 0)$ . Then, the equation of the plane is:

$$6(x - 2) + 5y + 2z = 0.$$



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## The line of intersection of two planes.

### Example

Find a vector tangent to the line of intersection of the planes

$$2x + y - 3z = 2 \text{ and } -x + 2y - z = 1.$$

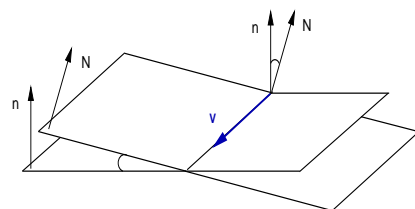
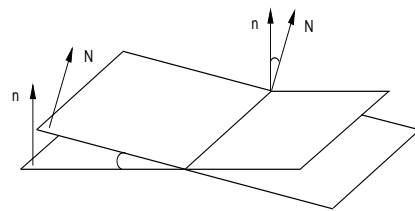
### Solution:

We need to find a vector perpendicular to both normal vectors  $\mathbf{n} = \langle 2, 1, -3 \rangle$  and  $\mathbf{N} = \langle -1, 2, -1 \rangle$ .

We choose  $\mathbf{v} = \mathbf{N} \times \mathbf{n}$ . That is,

$$\mathbf{v} = \mathbf{N} \times \mathbf{n} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -1 & 2 & -1 \\ 2 & 1 & -3 \end{vmatrix} = (-6 + 1)\mathbf{i} - (3 + 2)\mathbf{j} + (-1 - 4)\mathbf{k}$$

Result:  $\mathbf{v} = \langle -5, -5, -5 \rangle$ . A simpler choice is  $\mathbf{v} = \langle 1, 1, 1 \rangle$ . ◁



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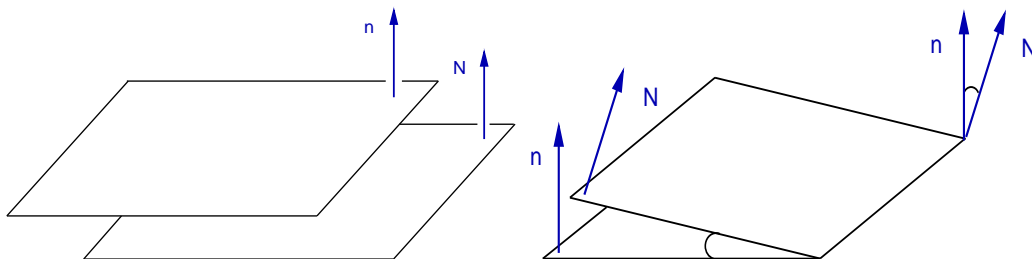
### Planes in space.

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## Parallel planes and angle between planes

### Definition

Two planes are *parallel* if their normal vectors are parallel. The *angle* between two non-parallel planes is the smaller angle between their normal vectors.



## Parallel planes and angle between planes

### Example

Find the angle between the planes  $2x + y - 3z = 2$  and  $-x + 2y - z = 1$ .

**Solution:** We need to find the angle between the normal vectors  $\mathbf{n} = \langle 2, 1, -3 \rangle$  and  $\mathbf{N} = \langle -1, 2, -1 \rangle$ .

We use the dot product:  $\cos(\theta) = \frac{\mathbf{n} \cdot \mathbf{N}}{|\mathbf{n}| |\mathbf{N}|}$ .

The numbers we need are:

$$\mathbf{n} \cdot \mathbf{N} = -2 + 2 + 3 = 3,$$

$$|\mathbf{n}| = \sqrt{4 + 1 + 9} = \sqrt{14}, \quad |\mathbf{N}| = \sqrt{1 + 4 + 1} = \sqrt{6}$$

Therefore,  $\cos(\theta) = 3/\sqrt{84}$ . We conclude that

$$\theta = 70^\circ 53' 36''.$$



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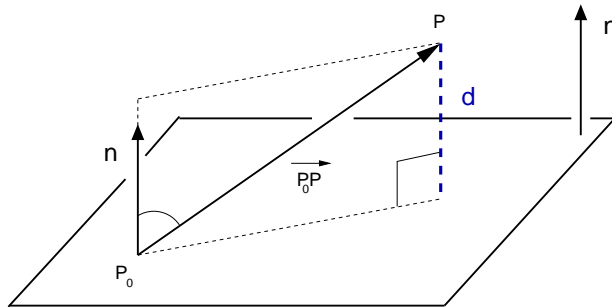


## Distance formula from a point to a plane

### Theorem

The distance  $d$  from a point  $P$  to a plane containing  $P_0$  with normal vector  $\mathbf{n}$  is the shortest distance from  $P$  to any point in the plane, and is given by the expression

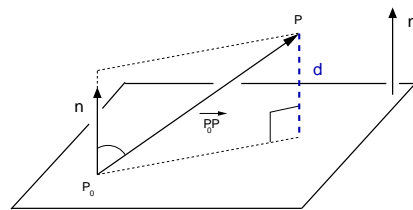
$$d = \frac{|(\overrightarrow{P_0P}) \cdot \mathbf{n}|}{|\mathbf{n}|}.$$



## Distance formula from a point to a plane

**Proof:** It is simple to obtain the distance formula

$$d = \frac{|(\overrightarrow{P_0P}) \cdot \mathbf{n}|}{|\mathbf{n}|}.$$



From the picture above, and denoting  $\theta$  is the angle between  $\overrightarrow{P_0P}$  and  $\mathbf{n}$ , we see that

$$d = |\overrightarrow{P_0P}| \cos(\theta) = \left| \frac{(\overrightarrow{P_0P}) \cdot \mathbf{n}}{|\mathbf{n}|} \right|.$$

□

## Distance formula from a point to a plane

### Example

Find the distance from the point  $P = (1, 2, 3)$  to the plane  $x - 3y + 2z = 4$ .

**Solution:** We need to find a point  $P_0$  on the plane and its normal vector  $\mathbf{n}$ . Then, use the formula  $d = |(\overrightarrow{P_0P}) \cdot \mathbf{n}|/|\mathbf{n}|$ .

To find a point on the plane: for example, if  $y = 0$ ,  $z = 0$ , then  $x = 4$ . That is,  $P_0 = (4, 0, 0)$ .

The normal vector is in the plane equation:  $\mathbf{n} = \langle 1, -3, 2 \rangle$ .

We now compute  $\overrightarrow{P_0P} = \langle -3, 2, 3 \rangle$ . Then,

$$d = \frac{|-3 - 6 + 6|}{\sqrt{1 + 9 + 4}} \Rightarrow d = \frac{3}{\sqrt{14}}. \quad \triangleleft$$