

# Boolean growth polytopes and their triangulations

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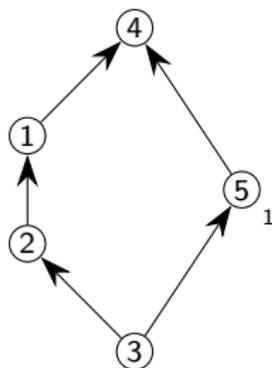
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# Combinatorial polytopes

- ▶ permutahedron, Birkhoff polytope, associahedron, ASM polytope...
- ▶ order polytope, flow polytope, matching polytope...
- ▶ Cayley polytope:  $1 \leq x_1 \leq 2$ ,  $1 \leq x_i \leq 2x_{i-1}$  for  $i = 2, \dots, n$ , normalized volume is the number of connected graphs on  $n + 1$  vertices [K-Pak 2013]

# Boolean growth polytope

$\vec{G}$  directed acyclic graph,  $S \subseteq V$ ,  $\alpha: S \rightarrow \mathbb{Z}$



$\vec{G}, S, \alpha$

$$\begin{aligned} 1 &\leq x_5 \leq 2 \\ x_3 &\leq x_2 \leq x_3 + 1 \\ x_2 &\leq x_1 \leq x_2 + 1 \\ x_1 &\leq x_4 \leq x_1 + 1 \\ x_3 &\leq x_5 \leq x_3 + 1 \\ x_5 &\leq x_4 \leq x_5 + 1 \end{aligned}$$

# Outline

- ▶ Alternating sign matrices and the ASM polytope
- ▶ Order polytope
- ▶ Boolean growth polytope
- ▶ Volume of the Boolean growth polytope
- ▶ Applications to classes of alternating sign matrices

# ALTERNATING SIGN MATRICES AND THE ASM POLYTOPE

# Alternating sign matrices

An *alternating sign matrix (ASM)* is a square matrix with entries in  $\{0, 1, -1\}$  such that in each row and each column the non-zero entries alternate and sum up to 1.

Every permutation matrix is an ASM, and there are many other examples.

$$\begin{bmatrix} 0 & 1 & 0 \\ 1 & -1 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & -1 & 1 & 0 \\ 1 & -1 & 0 & 1 & -1 & 1 \\ 0 & 1 & 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$

# Robbins numbers

The counting sequence is 1, 1, 2, 7, 42, 429, 7436, 218348, ...

## Theorem

*The number of  $n \times n$  alternating sign matrices is*

$$|\text{ASM}_n| = \prod_{j=0}^{n-1} \frac{(3j+1)!}{(n+j)!}.$$

ASMs were introduced by Robbins and Rumsey in the 1980s when studying the  *$\lambda$ -determinant*, and they formed the conjecture with Mills.

The conjecture was proved by Zeilberger in the early 1990's. Other significant proofs are due to Kuperberg and Fischer.

## Corner sum matrices

A *corner sum matrix (CSM)* is a matrix  $B = [b_{ij}]_{i,j=0}^n$  satisfying the following:

- ▶  $b_{i0} = b_{0i} = 0$  for  $i = 0, \dots, n$ ;
- ▶  $b_{in} = b_{ni} = i$  for  $i = 0, \dots, n$ ;
- ▶  $b_{i+1,j} - b_{ij} \in \{0, 1\}$  for  $i = 0, \dots, n-1, j = 0, \dots, n$ ;
- ▶  $b_{i,j+1} - b_{ij} \in \{0, 1\}$  for  $i = 0, \dots, n, j = 0, \dots, n-1$ .

$$\begin{bmatrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 \\ 0 & 1 & 2 & 3 & 3 & 4 & 5 \\ 0 & 1 & 1 & 2 & 3 & 3 & 4 \\ 0 & 0 & 1 & 2 & 2 & 3 & 3 \\ 0 & 0 & 0 & 1 & 2 & 2 & 2 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

## Bijection between CSMs and with ASMs

For an ASM  $A$ ,  $b_{ij} = \sum_{i' \leq i, j' \leq j} a_{i'j'}$  gives a CSM  $B$ .

For a CSM  $B$ ,  $a_{ij} = b_{ij} - b_{i,j-1} - b_{i-1,j} + b_{i-1,j-1}$  gives an ASM  $A$ .

$$\begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & -1 & 1 & 0 \\ 1 & -1 & 0 & 1 & -1 & 1 \\ 0 & 1 & 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix} \longleftrightarrow \begin{bmatrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 \\ 0 & 1 & 2 & 3 & 3 & 4 & 5 \\ 0 & 1 & 1 & 2 & 3 & 3 & 4 \\ 0 & 0 & 1 & 2 & 2 & 3 & 3 \\ 0 & 0 & 0 & 1 & 2 & 2 & 2 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

# Symmetries of ASMs

All symmetries of a square can act on an ASM.

That gives us:

- ▶ vertically symmetric ASMs (VSASM);
- ▶ vertically and horizontally symmetric ASMs (VHSASM);
- ▶ diagonally symmetric ASMs (DSASM);
- ▶ diagonally and antidiagonally symmetric ASMs (DADSASM);
- ▶ half-turn symmetric ASMs (HTSASM);
- ▶ quarter-turn symmetric ASMs (QTSASM);
- ▶ totally symmetric ASMs (TSASM).

# ASM polytope

Every  $n \times n$  ASM represents a point in the  $n^2$ -dimensional space.

Define the ASM polytope  $\mathcal{A}_n$  as the convex hull of all  $n \times n$  ASMs.

It was defined by Behrend–Knight (2007) and Striker (2009). It has dimension  $(n - 1)^2$ , its vertices and integer points are precisely the ASMs, and we can describe the entire face structure.

# ASM polytope

Define the *normalized volume*  $\text{vol } A$  of a set  $A \subseteq \mathbb{R}^n$  as  $n!$  times the usual volume of  $A$ .

If  $A$  is the simplex with vertices  $v_0, \dots, v_n$ , then its (normalized) volume is

$$\text{vol } A = |\det(v_1 - v_0, \dots, v_n - v_0)|.$$

The normalized volume (in the  $(n - 1)$ -dimensional space) of  $\mathcal{A}_n$  for  $n = 1, \dots, 4$  is 1, 1, 4, 1376.

# Volume of the ASM polytope

Theorem [Izanloo (2019) and Behrend–Izanloo (2026+)]

We have

$$\text{vol } \mathcal{A}_n = \sum_{A \in \text{ASM}_{n-2}} |L(\vec{G}_A)|.$$

Here  $\vec{G}_A$  is a certain directed graph corresponding to  $A \in \text{ASM}_{n-2}$ , and  $L(\vec{G})$  is the set of *linear extensions* (topological orderings) of a directed acyclic graph  $\vec{G} = (V, \vec{E})$ , i.e. the ways to order the elements of  $\vec{E}$  linearly so that the edge orientation is respected.

Using this formula, they found  $\text{vol } \mathcal{A}_n$  for  $n = 1, \dots, 7$ :

1, 1, 4, 1376, 201675688, 37350087969236232,

20423967603561169141089171040

# Comparison with the Birkhoff polytope

The *Birkhoff polytope*  $\mathcal{B}_n$  is the convex hull of all  $n \times n$  permutation matrices.

Theorem [De Loera–Liu–Yoshida, 2009]

The normalized volume of  $\mathcal{B}_n$  equals

$$\sum_{(\sigma_1, \dots, \sigma_{n-1}) \in (S_n)^{n-1}} \det(M(\sigma_1, \dots, \sigma_{n-1}))^2.$$

The volume has been computed up to  $n = 10$ , where the result is 5091038988117504946842559205930853037841762820367901333706255223000.

# ORDER POLYTOPE

# Order polytope

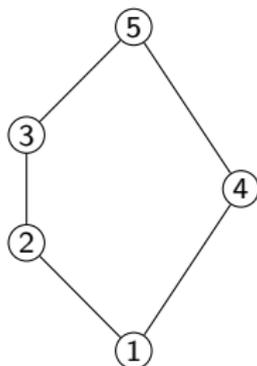
Given a finite poset  $P$ , define the *order polytope*  $\mathcal{O}(P)$  as the set of points  $x = (x_p)_{p \in P}$  satisfying:

- ▶  $0 \leq x_p \leq 1$  for  $p \in P$ ;
- ▶ if  $p \leq q$ , then  $x_p \leq x_q$ .

It is enough to assume  $x_p \geq 0$  for all minimal elements of  $P$ ,  $x_p \leq 1$  for all maximal elements of  $P$ , and  $x_p \leq x_q$  if  $p < q$ .

The order polytope was defined by Stanley in 1986.

## Example

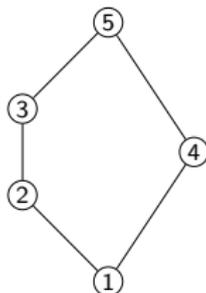


The order polytope  $\mathcal{O}(P)$  is defined by inequalities

$$x_1 \geq 0, \quad x_5 \leq 1, \quad x_1 \leq x_2, \quad x_2 \leq x_3,$$

$$x_3 \leq x_5, \quad x_1 \leq x_4, \quad x_4 \leq x_5.$$

## The vertices of the order polytope



The vertices are precisely the integer points, so for our example the vertices are  $(0, 0, 0, 0, 0)$ ,  $(0, 0, 0, 0, 1)$ ,  $(0, 0, 1, 0, 1)$ ,  $(0, 1, 1, 0, 1)$ ,  $(0, 0, 0, 1, 1)$ ,  $(0, 0, 1, 1, 1)$ ,  $(0, 1, 1, 1, 1)$ ,  $(1, 1, 1, 1, 1)$ .

The integer points are in a bijection with antichains of  $P$ .

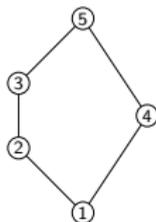
The volume of the order polytope  $\mathcal{O}(P)$  is equal to the number of linear extensions of  $\vec{P}$ , the Hasse diagram of  $P$ .

For our example, the volume is 3.

## Proof via a triangulation

Assign a simplex of volume 1 to each  $\pi \in L(\vec{P})$ : the first vertex is  $(0, \dots, 0)$ , and then add 1's in the order determined by  $\pi$ .

For example, for the linear extension  $\pi = 12435$  of the poset



we get vertices  $(0, 0, 0, 0, 0)$ ,  $(0, 0, 0, 0, 1)$ ,  $(0, 0, 1, 0, 1)$ ,  $(0, 0, 1, 1, 1)$ ,  $(0, 1, 1, 1, 1)$ ,  $(1, 1, 1, 1, 1)$ .

Given a generic point  $x \in \mathbb{R}^n$ , the order of the coordinates gives a linear extension,  $x$  is in the simplex corresponding to that linear extension.

# BOOLEAN GROWTH POLYTOPE

## Goals...

- ▶ Find a direct explanation for the formula for the volume of the ASM polytope, i.e. find an explicit triangulation of the ASM polytope.
- ▶ Explain the similarities between the formulas for the volume of the order polytope and the ASM polytope, i.e. find a common generalization.

## First step

Instead of the ASM polytope, look at the *CSM polytope*, the convex hull of all corner sum matrices.

There is a volume-preserving map between the two polytopes, so this is equivalent.

The upside is that a point in the CSM polytope satisfies similar inequalities as a point in the order polytope: we have  $x_{i,j} \leq x_{i+1,j}$  and  $x_{i,j} \leq x_{i,j+1}$ .

## First step

However, we also have  $x_{i+1,j} \leq x_{i,j} + 1$  and  $x_{i,j+1} \leq x_{i,j} + 1$ .

Furthermore, the values are not all between 0 and 1, and some values are fixed:  $x_{i0} = x_{0i} = 0$ ,  $x_{in} = x_{ni} = i$ .

We can remove the fixed coordinates. The coordinates of adjacent points must lie on an interval of length 1; for example,  $x_{i1} \in [0, 1]$ ,  $x_{i,n-1} \in [i-1, i]$ .

## Second step

Look at rectangular CSMs of size  $k \times n$ . For  $k = 2$  and  $n = 2, 3, \dots$ , we get polytopes with 2, 7, 16, 30, 50... vertices and volume 1, 4, 38, 294, 2172... in dimensions 1, 4, 6, 8, 10...

This is more manageable than polytopes with 1, 2, 7, 42, 429... vertices and volume 1, 1, 4, 1376, 201675688... in dimensions 0, 1, 4, 9, 16...!

(Moral: when you are studying ASMs, look at rectangular ASMs as well.)

## Marked graphs...

For a *directed acyclic graph*  $\vec{G} = (V, \vec{E})$ , write  $G = (V, E)$  for the underlying undirected graph. Call a step from  $u$  to  $v$  in  $G$  *forward* if  $uv \in \vec{E}$ , and *backward* if  $vu \in \vec{E}$ .

### Definition

For a directed acyclic graph  $\vec{G}$  and a subset  $S \subseteq V$ , we say that the map  $\alpha: S \rightarrow \mathbb{Z}$  is *valid* for  $G$  and  $S$  if:

- ▶ every connected component of  $G$  contains an element of  $S$ ;
- ▶ for a walk from  $u \in S$  to  $v \in S$  in  $G$  with  $k$  forward steps,  $\alpha(v) \leq \alpha(u) + k$ , and if the walk contains an element of  $V \setminus S$ , then  $\alpha(v) < \alpha(u) + k$ .

We call the triple  $(\vec{G}, S, \alpha)$  with  $\alpha$  valid for  $\vec{G}$  and  $S$  a *marked graph*. We write  $n = |V|$ .

## ... and the Boolean growth polytope

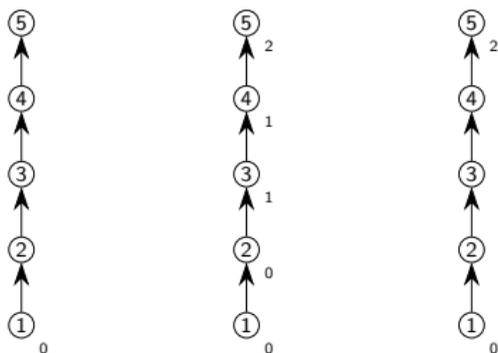
### Definition

Given a marked graph  $(\vec{G}, S, \alpha)$ , define the *Boolean growth polytope*  $\mathcal{BGP}(\vec{G}, S, \alpha)$  as the set of points  $x = (x_u)_{u \in V}$  satisfying:

- ▶  $\alpha(u) \leq x_u \leq \alpha(u) + 1$  for  $u \in S$ ;
- ▶  $x_u \leq x_v \leq x_u + 1$  if  $uv \in \vec{E}$ .

If we take  $\vec{G} = \vec{P}$ ,  $S = P$  and  $\alpha(u) = 0$  for all  $u$ , we get the order polytope.

## Basic examples: three paths



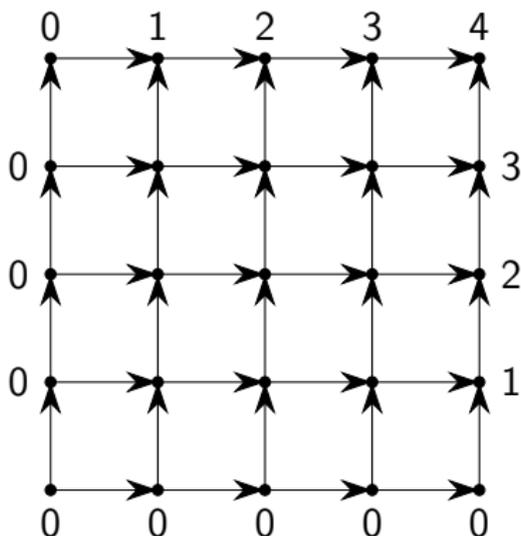
# of integer vertices: 32, 13, 20, volume: 120, 16, 66.

More generally, take an  $n$ -path ( $\alpha(n) = k$  for the last case).

# of integer vertices:  $2^n$ ,  $F_{n+1}$ ,  $\binom{n+1}{k+1}$ , volume:  $n!$ ,  $E_n$ ,  $A(n, k)$ .

## Basic example: ASM polytope

The ASM polytope  $\mathcal{A}_6$  is the Boolean growth polytope for the following marked graph:



# Alcoved polytopes

Lam and Postnikov (2007) defined *alcoved polytopes* as polytopes of the form

$$\{x \in \mathbb{R}^d : \alpha_i \leq x_i \leq \beta_i \text{ for all } i, \gamma_{ij} \leq x_j - x_i \leq \delta_{ij} \text{ for all } i < j\}$$

for some  $\alpha_i, \beta_i, \gamma_{ij}, \delta_{ij} \in \mathbb{Z}$ .

Boolean growth polytopes are clearly a subclass of alcoved polytopes.

# Why does a map have to be valid?

- ▶ every connected component of  $G$  contains an element of  $S$ ;

This guarantees that the inequalities define a bounded polyhedron, i.e., a polytope.

# Why does a map have to be valid?

- ▶ for a path from  $u \in S$  to  $v \in S$  in  $G$  with  $k$  forward steps,  
 $\alpha(v) \leq \alpha(u) + k$

This guarantees that the polytope is non-empty and full-dimensional.

# Why does a map have to be valid?

- ▶ ... and if the path contains an element of  $V \setminus S$ , then  $\alpha(v) < \alpha(u) + k$ .

Otherwise we could add that vertex to  $S$ .

# Vertices of the BG polytope

Theorem [Behrend–K, 2026+]

The vertices of  $\mathcal{BGP}(\vec{G}, S, \alpha)$  are precisely its integer points.

# Facets of the BG polytope

## Theorem [Behrend–K, 2026+]

The facets of  $\mathcal{BGP}(\vec{G}, S, \alpha)$  are given by:

- ▶ hyperplanes  $x_v = x_u$ , where  $uv$  is not direct and  $u \notin S$  or  $v \notin S$  or  $u, v \in S, \alpha(v) = \alpha(u)$ ;
- ▶ hyperplanes  $x_v = x_u + 1$ , where  $uv$  is not scenic and  $u \notin S$  or  $v \notin S$  or  $u, v \in S, \alpha(v) = \alpha(u) + 1$ ;
- ▶ hyperplanes  $x_u = \alpha(u)$ ,  $u \in S$ , where there is no edge  $vu$  with  $v \in S, \alpha(v) = \alpha(u)$ , and no edge  $uv$  with  $v \in S, \alpha(v) = \alpha(u) + 1$ ;
- ▶ hyperplanes  $x_u = \alpha(u) + 1$ ,  $u \in S$ , where there is no edge  $vu$  with  $v \in S, \alpha(v) = \alpha(u) - 1$  and no edge  $uv$  with  $v \in S, \alpha(v) = \alpha(u)$ .

# VOLUME OF THE BOOLEAN GROWTH POLYTOPE

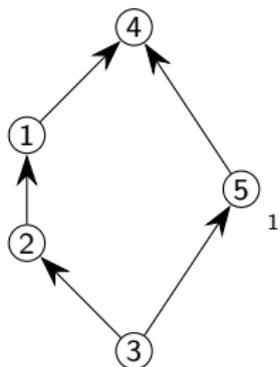
## $A(\vec{G}, S, \alpha)$ and $\vec{G}_x$

Define  $A(\vec{G}, S, \alpha)$  as the set of integer points  $x \in \mathcal{BGP}(\vec{G}, S, \alpha)$  satisfying  $x_u = \alpha(u)$  for  $u \in S$ .

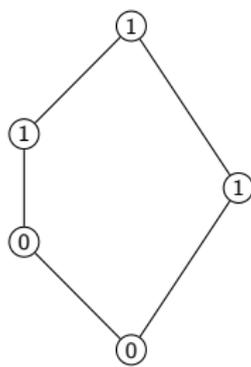
Given  $x \in A(\vec{G}, S, \alpha)$ , define the directed graph  $\vec{G}_x$  on  $V$  so that we have an edge  $uv$  if  $uv \in \vec{E}$ ,  $x_v = x_u + 1$ , and we have an edge  $vu$  if  $uv \in \vec{E}$ ,  $x_v = x_u$ .

In other words, *keep* the direction of the edge of the graph if the coordinates increase along it, and *reverse* it otherwise.

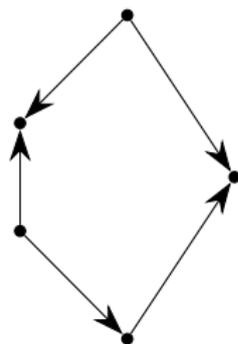
# Example



$\vec{G}, S, \alpha$



$x \in A(\vec{G}, S, \alpha)$



$\vec{G}_x$

# Volume of the BG polytope

The graph  $\vec{G}_x$  is again acyclic, so it has linear extensions.

Theorem [Behrend–K, 2026+]

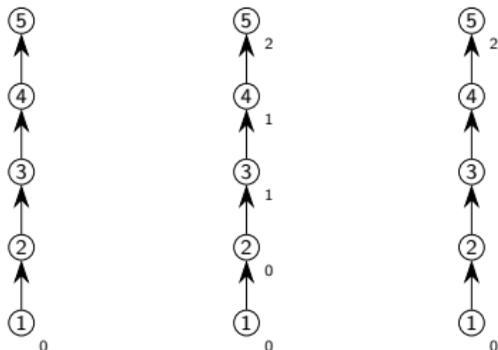
The normalized volume of  $\mathcal{BGP}(\vec{G}, S, \alpha)$  is

$$\sum_{x \in A(\vec{G}, S, \alpha)} |L(\vec{G}_x)|.$$

For our example, there are 10 elements of  $A(\vec{G}, S, \alpha)$  and  $3 + 8 + 3 + 8 + 8 + 3 + 3 + 8 + 8 + 3 = 55$  linear extensions, so the volume is 55.

## Examples

For the order polytope,  $A(\vec{P}, P, 0)$  contains only one element  $x$ ,  $x_p = 0$  for all  $p \in P$ , and  $|L(\vec{G}_x)| = |L(\vec{P})|$ , so this recovers Stanley's result.



# of integer vertices:  $2^n$ ,  $F_{n+1}$ ,  $\binom{n+1}{k+1}$ , volume:  $n!$ ,  $E_n$ ,  $A(n, k)$ .

## Examples

If  $(\vec{G}, S, \alpha)$  is the marked graph corresponding to  $\mathcal{A}_n$ , then the elements of  $A(\vec{G}, S, \alpha)$  are in bijection with the integer points of the BG polytope corresponding to  $\mathcal{A}_{n-2}$ , which explains the Behrend–Izanloo formula. We were able to compute

$$\text{vol } \mathcal{A}_8 = 66116715487656599778799306171324710662275368$$

# Volume of alcoved polytopes

Lam and Postnikov proved that the volume of an alcoved polytope in  $\mathbb{R}^d$  is a sum of numbers of certain integer points over all permutations in  $S_d$ .

This is *much* less efficient than our formula.

## Triangulation of the BG polytope: idea of proof

Given  $x \in A(\vec{G}, S, \alpha)$  and  $\pi \in L(\vec{G}_x)$ , define a simplex with volume 1 as follows: the first vertex is  $x$ , and then we add 1s to all values in the order determined by  $\pi$ .

Given a generic point  $x \in \mathcal{BGP}(\vec{G}, S, \alpha)$ , then  $\lfloor x \rfloor \in A(\vec{G}, S, \alpha)$ . The linear extension  $\pi$  is determined by the order of the fractional parts  $x - \lfloor x \rfloor$ . Then  $x$  is in the simplex determined by  $\lfloor x \rfloor$  and  $\pi$ .

# Ehrhart polynomial

If  $\mathcal{P}$  is a polytope, and  $t\mathcal{P}$  is the polytope formed by expanding  $\mathcal{P}$  by a factor of  $t$ , write  $E_{\mathcal{P}}(t)$  for the number of integer points in  $t\mathcal{P}$ .

If all vertices of the polytope have integer coordinates, then  $E_{\mathcal{P}}(t)$  is a polynomial in  $t$ , we call it the *Ehrhart polynomial* of the polytope  $\mathcal{P}$ .

The leading coefficient is equal to the (non-normalized) volume of  $\mathcal{P}$ .

# Ehrhart polynomial

Choose an appropriate ordering of the vertices of  $\vec{G}$ .

Theorem [Behrend–K, 2026+]

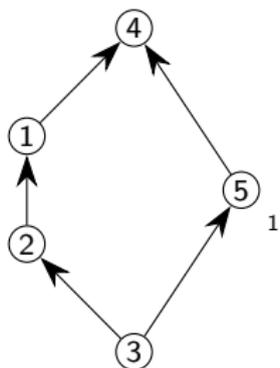
The Ehrhart polynomial of  $\mathcal{BG}\mathcal{P}(\vec{G}, S, \alpha)$  is

$$E_{\mathcal{BG}\mathcal{P}(\vec{G}, S, \alpha)}(t) = \sum_{x \in A(\vec{G}, S, \alpha)} \sum_{\pi \in L(\vec{G}_x)} \binom{t + n - \text{des } \pi}{n}.$$

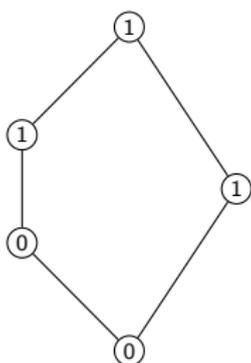
Equivalently,

$$\sum_{t=0}^{\infty} E_{\mathcal{BG}\mathcal{P}(\vec{G}, S, \alpha)}(t) z^t = \frac{1}{(1-z)^{n+1}} \sum_{\substack{x \in A(\vec{G}, S, \alpha) \\ \pi \in L(\vec{G}_x)}} z^{\text{des } \pi}.$$

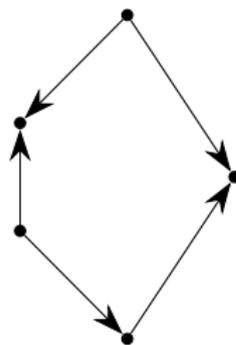
# Ehrhart polynomial



$\vec{G}, S, \alpha$



$x \in A(\vec{G}, S, \alpha)$



$\vec{G}_x$

The linear extensions are

23415, 23451, 24135, 24315, 24351, 42135, 42315, 42351

and their contribution is

$$z + z + z + z^2 + z^2 + z^2 + z^2 + z^2.$$

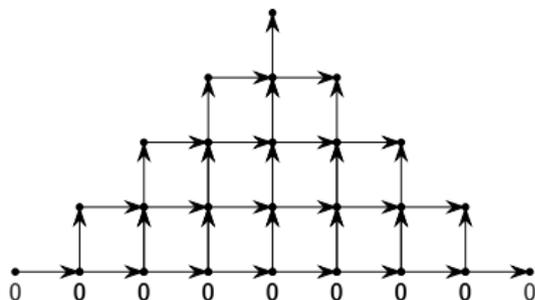
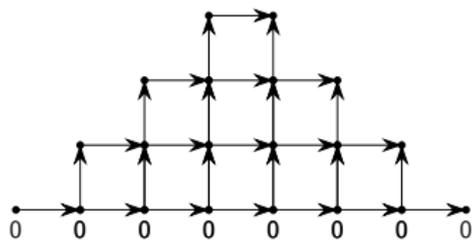
# APPLICATIONS TO CLASSES OF ALTERNATING SIGN MATRICES

# Classes of ASM matrices

We know how to realize the following classes of ASMs as the vertices of Boolean growth polytopes:  $\mathcal{A}_n$ ,  $\mathcal{A}_{2n+1}^{VS}$ ,  $\mathcal{A}_{2n+1}^{VHS}$ ,  $\mathcal{A}_n^{DS}$ ,  $\mathcal{A}_n^{DADS}$ ,  $\mathcal{A}_n^{HTS}$ ,  $\mathcal{A}_{2n+1}^{TS}$  (but *not*  $\mathcal{A}_n^{QTS}$ ).

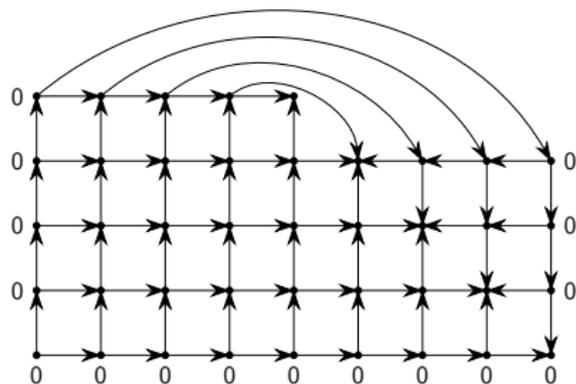
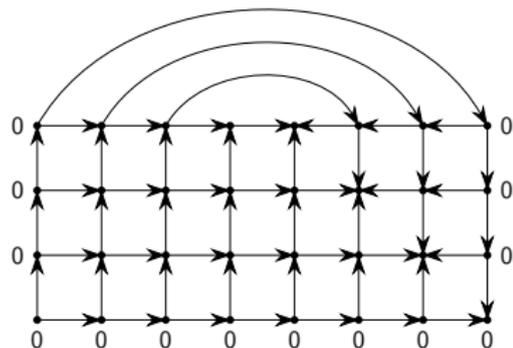
We can also realize the *partial alternating sign matrix polytope* (Heuer–Striker), the *ASM-CRY family of polytopes* (Mészáros–Morales–Striker), and the *quilt polytope* (Billey–K).

DADSASMs:

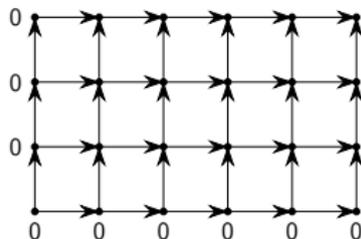


# Classes of ASM matrices

HTSASMs:



PASMs:



## Volumes

Volume for DADSASMs:

1, 1, 1, 4, 19, 1008, 62540, 84104000, 131649104624  
7337064856162400, 473408532081442471088,  
1615683104763109990538920704,  
6355214714622694282695412854143984,  
1838740394716134595142131492746079990278272

Volume for HTSASMs:

1, 1, 1, 8, 158, 345580, 1951876112, 5980439562366860,  
47190688526369351630292, 626262134884447124616748965534548,  
21213419156058038002151740127668102788821468

# Volumes

Volume for PASM's:

$k \backslash n$	1	2	3	4	5	6
1	1	1	1	1	1	1
2		6	43	308	2214	16071
3			5036	696658	96467610	13287071526
4				3106156252	16003351841356	82679058946411074
5					4419401234483684374	1386985375288955960127443
6						34983921571100943860765356655132

# Questions

Can you describe the entire face structure?

Can you say anything about the  $h^*$  polynomial?

Can you compute the volume of the polytope of quarter-turn symmetric ASMs?

Can other polytopes in the literature be realized as Boolean growth polytopes?

What is the connection with the flow polytope?

THANK YOU